

# The Deep Blue

## International • Edition

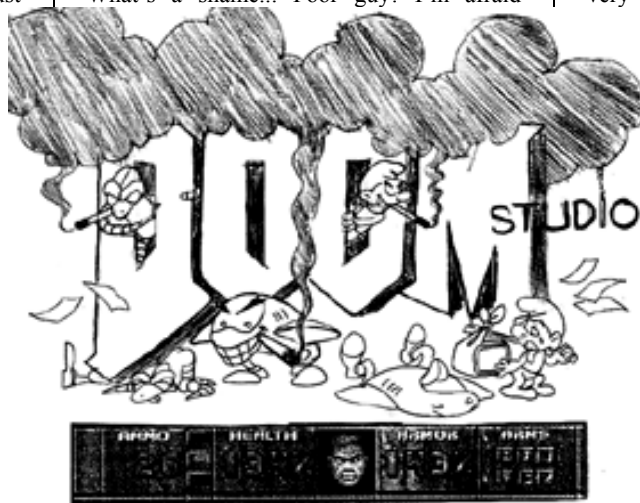
The Trillium Weekly or 'bout News • Paris New-York Vol. II • Issue 1

### Virtual Studio has disappeared: Who's next?

This outstanding news popped up from our network next week. See our unbelievable: The finest cool place where making great game just disappeared! See our shot below. What the Hell could be happened ??  
Says a wounded-for-a-life witness: «Gees! 'was happily whistling a cool song («`n bless to you, Mrs Robinson..» (Yeah! A pretty cool one...)) fine tuning my also-very-cool-PSX code, when I was just starting smelling some odd things... Then the horizons fade out into dark clouds. Guy ??? Ain'tcha be eaten by my still-very-cool-n-fine-tuned code ?... Damned no I'm not. It comes to me that quickly nobody but I will survive such deep calamity. So what ? Wandering through the corridor, looking right'n'left my glowly eyes blinking at a frame rate of 'bout 4Ghz ... You! add VBSync(0) to

*your fu\*\*ing code* Hey?! Who's speaking? Bernard? It's you? Toon's ?!?... No one but I ? »  
What's a shame... Poor guy! I'm afraid

many losses have to be counted. Anyway, after many days of hard investigation our specialist investigator Sherlock Marcus was very close to the truth when his last breath was heard: «Aaaahhhh?!.. Kris.. Eric... Miloo, Seb, old chaps, Pleas' h'lppp me.... My friends, save my soul.... Arrggghhh! My heaven for as little as an once of oxygen...»



**Hey! guys.** Wake up! We're not at ID Software. Don't get into doom. Make the right choice... Stop smoking, start breathing. Welcome into the last heaven. (we should, shouldn't we ?) ☒

*Social; way of life*

### Homeless people: They're still in-house.

The endless homeless story as been suspended till now, thanks to the new salvage of Pips from the homelessness. We thought all the problems were solved, but we were wrong. Can't you see any of the homeless still

haunted our company office ? Open your eyes! They now come from Belgium and we all have to help them to find out a great flat. Keep on fighting, send me your money and I will spend my holidays in flori... ?!. Hmm, when I keep my finger on

that button the speaker remains on ? Oops. Sorry. Hm, so what I was saying is: Send me your checks (I'll gather them to the ragged people) @ VIRTUAL STUDIO Gennevilliers. ☒

### STORM, next stuff: Saturn version

The next milestone for STORM is the release of the Sega SATURN version on June the 5th. This will include the first level of the first part of the game completed. But we're at the cutting edge, thanks to Seb, the best Saturn coder in Gennevilliers. (Okay, Seb, I know that but it's 2 am...) This version will also provide new up to date PC and PSX version, also including the first level completed. And so are new cinematics. ☒

*Great!*

**STORM, Friday's free**  
Because we all come working on Thursday,  
Friday will be free for long weekend. Enjoy!

*Get the blue spot ready*

### Did you experience the twilight zone?

Believe me or not, but truly starge thinks continuously happens in the STORM room. More precisely in the developer corner. Once upon a time, things was going right, but suddenly a shout was heard! Aaaaahhhhhahaahhhhh! Seb was just breaking his foreharm getting a coffee. Next was the crash of my hard drive (SDL speaking...) Next again was the gribouil's one. Then many bugs was popping their hugely heads from time to time. Then was the « Chez Simone » new place-to-lunch in Gennevilliers founding: a roughly odd place to get to, with it's rather odd bar keeper - Kris, Is it your actor behaviour code wich handles this guy? If so, keep the animation frame under 60 Hz... Okay, be sure there were time when things were going better straight forward. But don't weary to much about our forthcoming. And you

hugly Denis, stop laughing we've got the cheat code of your machiavelic plan ! We've all get the solution of all this jam: The blue point upon the chair...

So guys, remember: always think about the blue point upon the chair.

Next issue will feature things-to-be-define purposes: on gift on 1st week of June.

N. o. Copies: 35 ex.

Thanks to Marcos for his participation.